

STRATEGY: SECONDARY

EXTENSION MENU

DESCRIPTION

An extension menu is an array of independent learning activities presented in a “choice” or “menu” format to provide students with options for extending or enriching the essential curriculum.

STEPS FOR IMPLEMENTING THIS STRATEGY:

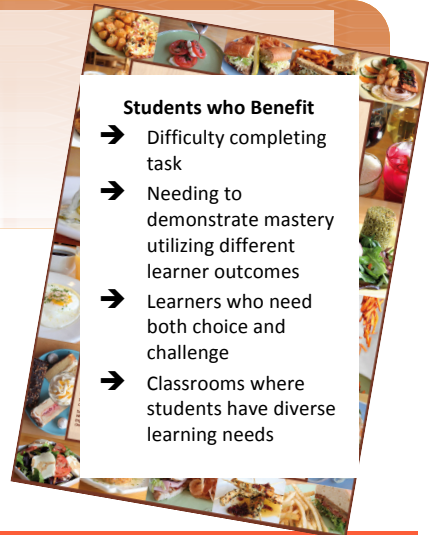
1. Develop learning activities at the appropriate level of Bloom’s Taxonomy (Consider using different levels of Bloom’s Taxonomy for the various learning activities).
2. Number or letter boxes so that activities can be assigned based on student ability, interest and learning styles.
3. Provide students with a copy of the rubric prior to the extension menu options
4. Introduce each different type of learning activity during whole group instruction
5. Model the use of an extension menu before expecting students to use one
6. Share expectations and criteria for evaluating student work

EXAMPLE: TIC-TAC-TOE MENU

DIRECTIONS:

Choose activities in a tic-tac-toe design. When you have completed the activities in a row, horizontally, vertically or diagonally, or in each corner, you could be finished. Or you could keep going and complete more activities. Star the activities you plan to complete. Color the box when you finish the activity.

Collect Facts or ideas which are important to you. (Knowledge)	Teach A lesson about your topic to our class. Include as least one visual aid. (Synthesis)	Draw A diagram, map or picture of your topic. (Application)	Judge Two different viewpoints about an issue. Explain your decision. (Evaluation)
Photograph Videotape, or film part of your presentation. (Synthesis)	Demonstrate Something to show what you have learned. (Application)	Graph Some part of your study to show how many or how few. (Analysis)	Create An original poem, dance, picture, song, or story. (Synthesis)
Dramatize Something to show what you have learned. (Synthesis)	Survey Others to learn their opinions about some fact, idea, or feature of your study. (Analysis)	Forecast How your topic will change in the next 10 years. (Synthesis)	Build A model or diorama to illustrate what you have learned. (Application)
Create An original game using the facts you have learned. (Synthesis)	Memorize And recite a quote or a short list of facts about your topic. (Knowledge)	Write An editorial for the student newspaper or draw an editorial cartoon. (Evaluation)	Compare Two things from your study. Look for ways they are alike and different. (Analysis)



Students who Benefit

- ➔ Difficulty completing task
- ➔ Needing to demonstrate mastery utilizing different learner outcomes
- ➔ Learners who need both choice and challenge
- ➔ Classrooms where students have diverse learning needs

HOT TIPS

- ➔ Can extend or enrich the essential curriculum
- ➔ Address learning styles and student interest
- ➔ Encourages self-responsibility and independent thinking skills
- ➔ Provides for differentiated product or assessment of learning
- ➔ Strategy spans all curricular areas

Before: Teacher decides how he/she will use the extension menu in which curricular area

During: Anchoring activity, Learning center activity, and Independent activity

After: Follow-up activity, Culminating activity, and Study guide

Web 2.0 TIPS

Wix: www.wix.com—Online tool used to build flash-based websites. It is the ideal tool to create a choice board and then share the webpage link with students.

Jog the Web: www.jobtheweb.com—Ideal tool to provide students with a list of organized websites to visit.

Glogster ED: www.edu.glogster.com—Teachers and students can create interactive online posters that include video, text, images and links